PATENT APPLICATION FEE DETERMINATION RECORD Application or Docket Number Effective December 8, 2004 ' ئ CLAIMS AS FILED - PART I SMALL ENTITY OTHER THAN TYPE (Column 1) OR (Column 2) SMALL ENTITY U.S. NATIONAL STAGE FEES RATE FEF RATE BASIC FEE FEE SMALL ENT. = \$ 150 LARGE ENT. = \$ 300 BASIC FEE OR BASIC FEE Salisfies PCT Article 33(1) EXAMINATION FEE All other situations = (4) = \$50/\$100 EXAM. FEE \$ 100 / \$ 200 ul other siluations (le. No EXAM. FEE SEARCH FEE U.S. Is ISA = \$50/\$ 100 Search RpL) ALL other countries = SEARCH FEE = \$ 250 / \$ 500 SEARCH FEE \$ 200 / \$ 400 FEE FOR EXTRA SPEC. PGS. minus 100 = /50 = X \$ 125 =TOTAL CHARGEABLE CLAIMS X \$ 250 =minus 20 = X \$ 25 =OR X \$ 50 = INDEPENDENT CLAIMS minus 3 = X \$ 100 =OR MULTIPLE DEPENDENT CLAIM PRESENT X \$ 200 =+ \$ 180 = If the difference in column 1 is less than zero, enter "0" in column 2 OR + \$ 360 = TOTAL OR TOTAL AIMS AS AMENDED - PART II OTHER THAN (Column 1) (Column 2) SMALL ENTITY (Column 3) ÖR CLAIMS SMALL ENTITY HIGHES REMAINING NUMBER ADDI-PRESENT AFTER ADDI-PREVIOUSLY RATE MENDMEN1 **EXTRA** TIONAL RATE TIONAL PAID FOR FEE Total FEE Minus X \$ 25 =OR X \$ 50 =Independent Minus X \$ 100 =FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM OR X \$ 200 =+ \$ 180 = OR + \$ 360 = TOTAL ADDIT TOTAL ADDIT. OR FFE (Column 1) (Column 2) (Column 3) CLAIMS REMAINING NUMBER PRESENT ADDI-AFTER ADDI-PREVIOUSLY RATE TIONAL **EXTRA** MENDMENT RATE TIONAL PAID FOR FEE Total FEE Minus $\cdot X $ 25 =$ OR X \$ 50 =Independent Minus X \$ 100 =OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM X \$ 200 =+ \$ 180 = OR + \$ 360 = TOTAL ADDIT. TOTAL ADDIT. OR FFF FFF If the entry in column 1 is less than the entry in column 2, write "0" in column 3. If the "Highest Number Previously Paid For" IN THIS SPACE is less than '20', enter "20". *** If the "Highest Number Previously Paid For" IN THIS SPACE is less than '3', enter "3". The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.